**Event – Drinking Contest**

As the team cruises along, another rover can be seen up ahead. After approaching the rover, a message is request is hailed to your driver.   
*“Hey buddies, you got any –hic- alcohol on board? We’ll uhh… Play ya for it! Send out ya strongest liver!”*

Choices –

**1]** Send X to the contest with a fair amount of alcohol

**2]** Decline the invitation and move on

**3]** {Alcoholic} Send X over with a bottle of mars finest

**4]** {Charlatan} X’s eyes gleam at opportunity to hopefully swindle a bit of liquor

**1 [50% Success, 50% Failure]**

**Success]** After about half an hour of hearing uproarious laughter over the coms, X returns swaying left and right with a wide grin smacked on their face, carrying a large bag of spirits.

**Failure]** after about half an hour of hearing uproarious laughter over the coms, a loud thud over the can be heard, followed by cheering. Not long after, 2 of the other rover’s passengers can be seen dragging an unconscious X back to your rover, thanking you all for an entertaining night.

**2 [**The other rover voices their disappointment but understands. You both part ways amicably and continue onward with your journey.

**3 [**It was clear that the other rover had made a mistake as X takes a swig of their personal flask before heading towards the other rover. Not 10 minutes later X returns victorious with his spoils, mentioning “*Their beer tastes like fermented piss. You guys can split this”.*

**4 [**X grabs a few bottles of his strongest clear spirits, emptying one of them and filling it with water. The team hears over the coms as X enters their rover, that he challenges all the other passengers to skull one of his bottles. Doesn’t take long until all of them are passed out, and X clears their storages of all their alcohol.

**Event – Well Dressed Survivor**

The sensors pick up a single moving entity in the distance. After approaching closer, the signal appeared to have been a lone survivor with a rucksack slung over his shoulder, sporting a crudely painted moustache and monocle. He says,   
  
*“Good day fellow travelers! Congratulations on being today’s first customers! I have a proposition for you all. If you were to supply me with an ample amount of X, in return you can have all that is within my bag of treasures!”*Choices –

**1]** Accept the trade and fork over a decent amount of X -30 Resource **2]** Refuse the trade  
**3]** {Charlatan} Attempt to convince the Well Dressed Survivor into revealing the contents of the bag

**4]** {Gambler} Propose a coin toss. The winner receives the goods from the loser, and the loser gets nothing

**1 [This event will involve a 1/20/40/60 number of X resource**  
One of your crewmembers quickly exits the rover with the X, and passes it over to the well dressed survivor.  
  
*“Oh my oh yes! Not often you find fine people like yourself with such quality X! I sincerely hope that you are happy with my parting gift. Until we do business next time gentlemen!”*

The crewmember opens up the rucksack to reveal an X amount of X.

**2 [**A tearful sniffle can be heard from inside the suit, as the well dressed survivor turns their back and continues walking into the horizon.  
  
*“You can never find trustful people nowadays. What is Mars coming too?”*

**3 [**X remarks that the well dressed survivor’s rucksack could be filled with rocks for all we know. This piques the well dressed survivors interest, as his posture straightens.  
  
*“Ah, so we have a fellow businessman on board? Very well, peruse my wares. I do hope you consider my offer…”*The well dressed survivor opens the rucksack, and reveals a **SMALL/DECENT/LARGE** pile of X  
  
Choices –

I] Accept the trade Lose 30 of a resource

II] Refuse the trade

I] *“Oh this is just superb! Nothing beats a well-negotiated trade. Ta-ta for now!”*

II] *“Not satisfied hmm? Well, I won’t force you. I only have satisfied customers in my book, so Ta-ta for now gentlemen!”*

The well-dressed survivor picks up their rucksack, and continues walking into the horizon.

**4] [50 Success/ 50 Fail**

**Success [**The well-dressed survivor quickly agrees to the wager with a glint in his monocle. X pulls a coin out of a pocket, and flips it in the air.

*“Heads!”* The well-dressed survivor shouts.  
  
X catches the coin on their wrist, revealing it landed on Tails.  
  
*“Oh my, what an adrenaline rush to start the day! Enjoy your spoils.”*

The well-dressed survivor drops the rucksack to the ground, and begins to walk off into the horizon, whistling to himself as he goes.

**Fail [**The well-dressed survivor quickly agrees to the wager with a glint in his monocle. X pulls a coin out of a pocket, and flips it into the air.

“Tails!” The well-dressed survivor shouts.

X catches the coin on their wrist, revealing it landed on Tails.

*“Oh yes oh my! The fates were good to me today!”* exclaims the well-dressed survivor.  
  
Keeping your end of the bargain, X forks over the supplies, as the rover starts up again to continue its journey onwards.

**Event – Surrendering Rover**

The rover approaches the **smoldering of a crashed rover**. As you approach it, your rovers coms fire up.  
  
*“Please, no more! We surrender, just take whatever we have and don’t hurt us!”*You can see a heavily injured survivor emerging from the rover, limping towards your rover with some supplies.

Choices –

**1]** Accept their offer of surrender

**2]** Explain that you are friendly

**1]** The survivor obediently brings the goods to your rover, and retreats back behind cover. One of your survivors retrieves the supplies outside, and your team loads up and continues on their journey.

**2]** The survivor outside looks relieved. The voice over the coms returns  
  
*“Oh thank god. Bandits attacked us about an hour ago and took most of our supplies and trashed our rover. We just assumed you were one of their secondary parties. Our rover is almost repaired. Bless your souls not taking advantage of us.”*

The survivor returns to their rover, and only silence comes from the coms. You take this as your cue to leave.

**Event – Crashed rover**

Your rover pulls up nearby to an overturned rover.

Event – Gambling

Event -